USYVL Instructional Summary - Spring 2025 Duarte

Disclaimer: this Instructional Schedule summary is still under development and is provided for informational purposes only. The schedule summaries here may vary from the official practice schedules in the red USYVL coaches handbook. As development of the summary continues it should improve significantly.

Day 1: Wed 2025-04-02: Practice #1 at Beardslee Park from 6:00 pm to 7:00 pm					
Check-in prior to start with Site Director and Clinician! Age Group Net Height Pin Number					
Set-up Net!	7-8	5ft 0in	1A		
Verify players against Team Roster!	9-10	5ft 6in	1B		
	11-12	6ft 4in	2A		
5 minutes: Name Game	13-15	6ft 8in	2B		
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5 minutes: Skill Warm-up

10 minutes: Introduce Statue Spiking (7-8 and 9-10 year olds, move onto Fountain Spiking after one contact)

Introduce Fountain Spiking (11-12 and 13-15 year olds)

10 minutes: Introduce Arch Spiking

2 minutes: Water Break

25 minutes: Introduce Serving (Underhand, Overhand, Sky Ball and Jump Serve)

3 minutes: Cool-down, select team name and report name to Site Director

*** All players should help gather balls during and after every practice/game.

Day 2: Wed 2025-04-16: Practice #2 at Beardslee Park from 6:00 pm to 7:00 pm

Check-in prior to start with Site Director and Clinician!		Age Group	Net Height	Pin Numbers
Set-up Net!		7-8	5ft 0in	1A
Verify players against Team Roster!		9-10	5ft 6in	1B
		11-12	6ft 4in	2A
5 minutes:	Skill Warm-up	13-15	6ft 8in	2B
10 minutes:	Demo Game			
5 minutes:	Review Fountain Spiking			
10 minutes:	Review Arch Spiking			
2 minutes:	Water Break			

- 10 minutes: Review Serving (Underhand, Overhand, Sky Ball and Jump Serve)
- 10 minutes: Introduce Superman Setting
- Set and Spike Combination 5 minutes:
- 3 minutes: Cool-down and Announcements

Day 3: Sat 2025-04-19: Practice #3 at Beardslee Park from 9:00 am to 10:00 am

5 minute	es: Skill Warm-up	Age Grou	p Net Height	Pin Numbers
10 minute	es: Review Superman Setting	7-8	5ft 6in	1B
15 minute	es: Set and Spike Combination	9-10	6ft 0in	1C
2 minute	es: Water Break	11-12	6ft 8in	2B
5 minute	es: Court Movement	13-15	7ft 0in	2C

10 minutes: Introduce Forearm Passing

10 minutes: Introduce Overhead Passing

3 minutes: Cool-down and Announcements

*** All players should help gather balls during and after every practice/game.

Day 4: Wed 2025-04-23: Practice #4 at Beardslee Park from 6:00 pm to 7:00 pm

5	minutes:	Skill Warm-up
5	minutes:	Review Forearm Passing
5	minutes:	Review Overhead Passing
10	minutes:	Introduce Forearm Digging
5	minutes:	Introduce Overhead Digging
2	minutes:	Water Break
10	minutes:	Rotation and Court Etiquette

15 minutes: Passing Game*

3 minutes: Cool-down and Announcements

Passing Game: Teams set up on the court as if they were playing a game; four players on the court at a time in a diamond formation (see diagram five on page 34). A serve (or tossed from coach) begins each rally. The objective with the passing game is to keep the rally going as long as possible. The primary rule is that every contact will be a forearm pass. Points are awarded to the team that wins the rally.

Day 5: Wed 2025-04-30: Practice #5 at Beardslee Park from 6:00 pm to 7:00 pm

5 minute	es: Skill Warm-up	Age Group
10 minute	es: Review Forearm Digging	7-8
10 minute	es: Review Overhead Digging	9-10
5 minute	es: Introduce Serving For Percentage*	11-12
2 minute	es: Water Break	13-15
10 minute	es: Pass/Set/Spike Combination*	

15 minutes: Game*

3 minutes: Cool-down and Announcements

Serving For Percentage: Have the player focus on one of the four serves taught previously and have them serve at least 10 balls. Track how many out of 10 they are able to complete successfully.

Pass/Set/Spike Combination: Set up one player in the passing, setting and spiking positions. The coach will toss the ball from across the net to the passer. The passer will pass to the setter. This setter will set to the spiker. The spiker will spike the ball over the net. Rotate players after every ball tossed. Game*: Hot Potato for 7-8 year olds. Double Max for 9-15 year olds.

Day 6 of handbook skipped/missed (possibly for holiday, or some scheduling issue)

Day 7: Wed 2025-05-07: Practice #6 at Beardslee Park from 6:00 pm to 7:00 pm

Duj	1. 1104 20		00 pin to 1.00 p		
5	minutes:	Skill Warm-up	Age Group	Net Height	Pin Numbe
10	minutes:	Introduce Back Setting	7-8	6ft 0in	1C
15	minutes:	Back Set and Spike Combination	9-10	6ft 4in	2A
2	minutes:	Water Break	11-12	7ft 0in	2C
5	minutes:	Passing a ball out of the net	13-15	7ft 4in	3A
5	minutes:	Setting a ball passed at the net			
10	minutes:	Dig/Set/Spike Combination			
3	minutes:	Cool-down and Announcements			
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Dig/Set/Spike Combination: Set up one player in the passing, setting and spiking positions. The coach will hit or throw the ball in a downward motion from across the net to the digger. The digger will dig to the setter. The setter will set to the spiker. The spiker will spike the ball over the net. Rotate players after every ball tossed.

Day 8 of handbook skipped/missed (possibly for holiday, or some scheduling issue)

.00 pin to 7.00 p	JIII	
Age Group	Net Height	Pin Numbers
7-8	5ft 6in	1B
9-10	6ft 0in	1C
11-12	6ft 8in	2B
13-15	7ft 0in	2C

Net Height

6ft 0in

6ft 4in

7ft 0in

7ft 4in

Pin Numbers

1C

2A

2C

3A

Day 9: Wed 2025-05-14: Practice #7 at Beardslee Park from 6:00 pm to 7:00 pm

5 minutes:	Skill Warm-up	Age Group	Net Height	Pin
5 minutes:	Review Back Setting	7-8	6ft 0in	
15 minutes:	Setting Drill*	9-10	6ft 4in	
5 minutes:	Serving	11-12	7ft 0in	
2 minutes:	Water Break	13-15	7ft 4in	
10 minutes:	Introduce Blocking			

Numbers

1C

2A 2C

3A

15 minutes: Team Defense*

3 minutes: Cool-down and Announcements

Setting Drill: Coach tosses the ball from various positions in the back court to the setter, who will set a hitting line. One player will set until all players have hit; then a new player will rotate into the setter's position. Be sure to challenge (but not over challenge) the setter with the tosses.

Team Defense: Clinician will demonstrate the proper positioning of players on the court, during game play.

Day 10 of handbook skipped/missed (possibly for holiday, or some scheduling issue)

Day 11: Wed 2025-05-21: Practice #8 at Beardslee Park from 6:00 pm to 7:00 pm

5 minutes:	Skill Warm-up	Age Group	Net Height	Pin Numbers
15 minutes:	Pass, Set, Spike Drill*	7-8	6ft 0in	1C
10 minutes:	Spiking for Percentage*	9-10	6ft 4in	2A
2 minutes:	Water Break	11-12	7ft 0in	2C
5 minutes:	Review Blocking	13-15	7ft 4in	3A

20 minutes: Side Out Drill*

3 minutes: Cool-down and Announcements

Pass, Set, Spike Drill: Have one player in the setter's location and other players in three locations in the back court. The coach or assistant coach, will toss balls to the players in the back court who will pass to the setter who will, in turn, set the player who passed the ball. Rotate player's positions periodically. **Spiking for Percentage:** Each player will hit 10 balls in a row. Track how many out of 10 they are able to

complete successfully.

Side Out Drill: The coach or assistant coach, tosses the ball from various locations in the opposing team's court. Both teams play the ball out as if in a game situation and the team that sides out wins the point.

Day 12 of handbook skipped/missed (possibly for holiday, or some scheduling issue)

Day 13: Wed 2025-05-28: Practice #9 at Beardslee Park from 6:00 pm to 7:00 pm

5 minutes:	Skill Warm-up	Age Group	Net Height	Pin Numbers
5 minutes:	Setting	7-8	6ft 0in	1C
5 minutes:	Passing	9-10	6ft 4in	2A
15 minutes:	Spiking in Three Directions*	11-12	7ft 0in	2C
2 minutes:	Water Break	13-15	7ft 4in	3A
5 minutes:	Serving			

20 minutes: Mobility Challenge*

3 minutes: Cool-down and Announcements

Spiking in Three Directions: Have players spike down the line, to the center of the court, and cross court. Mark your three locations with towels, sweats, cones, etc. Players will hit three sets in a row for this drill. **Mobility Challenge:** The coach or assistant coach, tosses the ball from various locations on the opposing team's court. Both teams play the ball out as if in a game situation and the team that sides out wins the point.

Day 14 of handbook skipped/missed (possibly for holiday, or some scheduling issue)

Day 15: Wed 2025-06-04: Practice #10 at Beardslee Park from 6:00 pm to 7:00 pm

5 minutes:	Skill Warm-up	Age Group	Net Height	Pin Numbers
25 minutes:	Station Day*	7-8	6ft 0in	1C
2 minutes:	Water Break	9-10	6ft 4in	2A
25 minutes:	Station Day*	11-12	7ft 0in	2C
3 minutes:	Cool-down and Announcements	13-15	7ft 4in	3A
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Station Day: The clinician will assign each coach a skill to teach at their station. The clinician will blow the whistle every 10 minutes to encourage players to move from station to station. Players are free to go to whatever stations that they feel will improve their game, but encourage them to visit as many stations as possible.

Stations: Spiking, Serving, Setting, Passing, Digging, Blocking.